



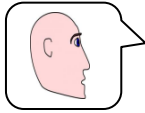
# Techniques for Improving Embedded Linux Boot Times

This slide is replaced by Open Systems Media

- **Why Fastboot?**
- **The Boot Sequence**
- **System Instrumentation**
- **Optimizations**
  - Bootloader
  - Kernel
  - Middleware & Applications
- **Customer Example – One Second Boot**



- **First , faster is always better if you ask the customer:**



*"How fast do you need it to be?"*

*"As fast as possible!"*

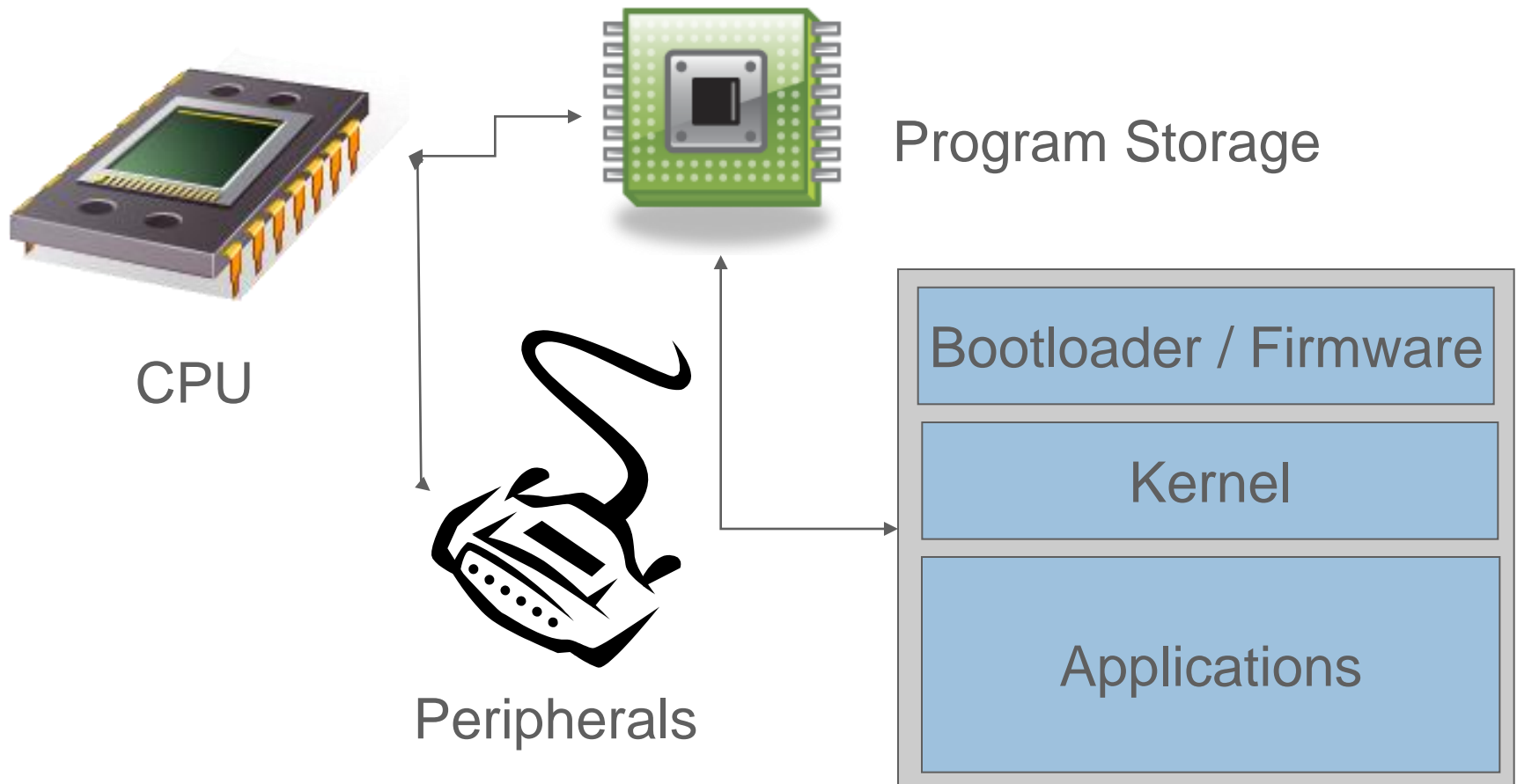


- Optimization is not necessarily a huge & time consuming task
- **Especially important for products meant for the consumer market.**
  - User impatience = competitive edge
  - Cell phones, PDAs, MP3 players, generally systems with a (G)UI
- **Critical applications**
  - Reboot in Carrier Grade Systems – High Availability
  - System watchdog fires in a critical system (medical, security, industrial control) – must be back online "instantly"!

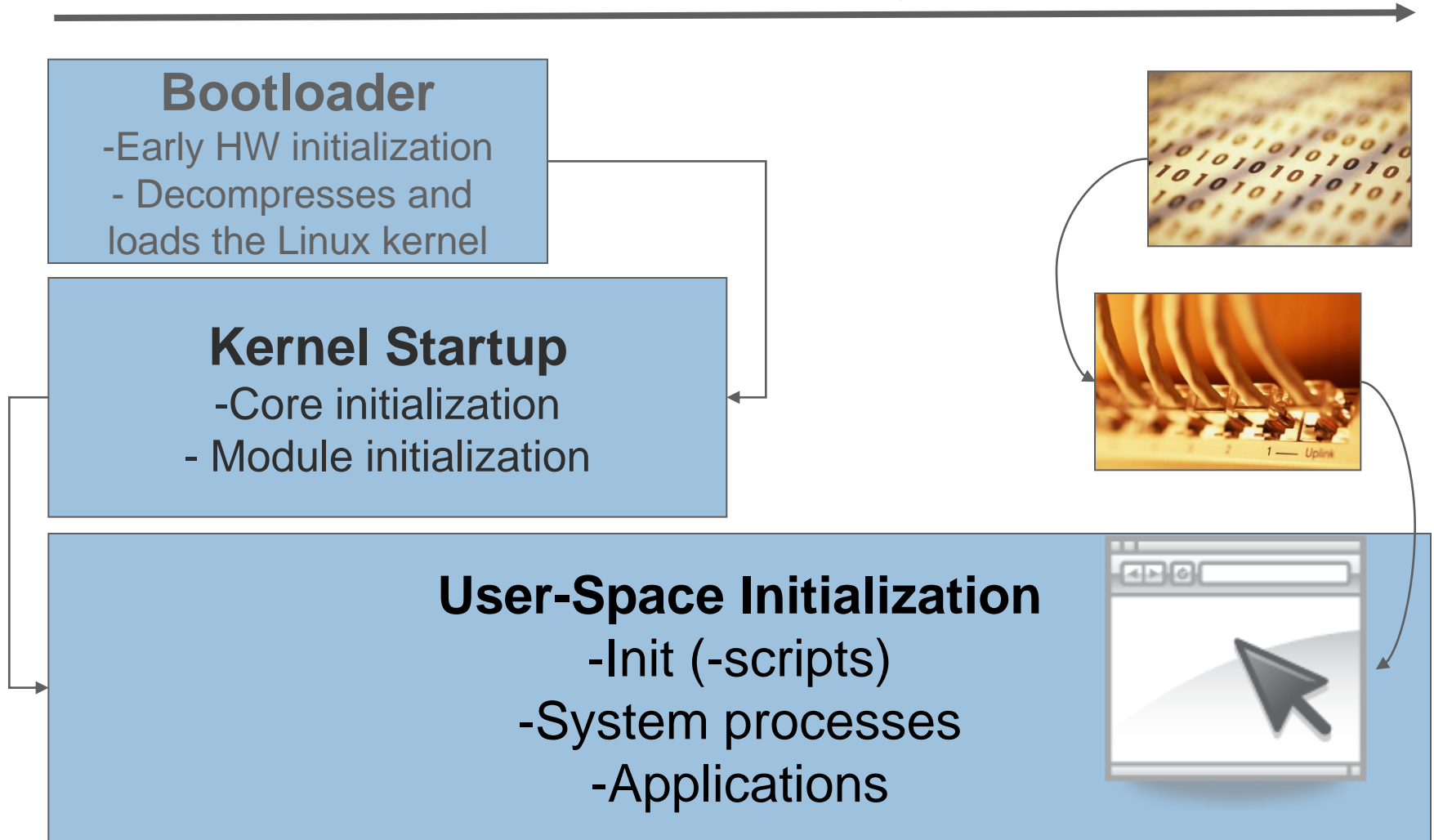
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Getting the product to boot quickly is dependent on the total system design!



Relative phase length, typically



- Why Fastboot?
- The Boot Sequence
- **System Instrumentation**
- Optimizations
  - Bootloader
  - Kernel
  - Middleware & Applications
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- **A very simple utility to do timekeeping**
- **Outputs the time since clock initialized and the time spent running the idle process**

```
Uptime 66.54 45.23
```

- **Put everywhere you want to timestamp!**



- **A simple method to put a timestamp on every printk**
- **Activation (use one of the following):**
  - Compile kernel with: `CONFIG_PRINTK_TIMES=y` (in Kernel Hacking)
  - Use “time” on kernel command line (or for later kernels `printk.time = 1/Y/y`)
  - Or, dynamically in a run-time system (as root):
    - “`echo 1 >/sys/module/printk/parameters/printk_time`”
    - “`echo 1/Y/y >/sys/module/printk/parameters/time`”

- The modules initialization calls, “initcalls” spend a considerable time on kernel bootup
- There’s a flag already built into the kernel to show initcall information during startup
- **Activating:** On the command line, add “initcall\_debug=1”
- **NOTE:**
  - increase the printk log buffer size in kernel config:
    - LOG\_BUF\_SHIFT=18 (256KB)
    - Remember to enable printk-times to get timing info!
- **After booting, do:**  
`dmesg -s 256000 | grep "initcall" | sed "s/^(.*)after\(.*)/2 \1/g" | sort -n`
- **More info:** [http://elinux.org/Initcall\\_Debug](http://elinux.org/Initcall_Debug)

```
24 msec [ 2.237177] initcall acpi_button_init+0x0/0x51 returned 0
28 msec [ 0.763503] initcall init_acpi_pm_clocksource+0x0/0x16c returned 0
32 msec [ 0.348241] initcall acpi_pci_link_init+0x0/0x43 returned 0
33 msec [ 0.919004] initcall inet_init+0x0/0x1c7 returned 0
33 msec [ 5.282722] initcall psmouse_init+0x0/0x5e returned 0
54 msec [ 2.979825] initcall e100_init_module+0x0/0x4d returned 0
71 msec [ 0.650325] initcall pnp_system_init+0x0/0xf returned 0
91 msec [ 0.872402] initcall pcibios_assign_resources+0x0/0x85 returned 0
187 msec [ 4.369187] initcall ehci_hcd_init+0x0/0x70 returned 0
245 msec [ 2.777161] initcall serial8250_init+0x0/0x100 returned 0
673 msec [ 5.098052] initcall uhci_hcd_init+0x0/0xc1 returned 0
830 msec [ 4.067279] initcall piix_init+0x0/0x27 returned 0
1490 msec [ 8.290606] initcall ip_auto_config+0x0/0xd70 returned 0
```

## • Problem routines:

- psmouse\_init - unused driver!!
- pnp\_system\_init, pcibios\_assign\_resources- ??
- ehci\_hcd\_init, uhci\_hcd\_init - part of USB initialization
- serial8250\_init - serial driver initialization
- piix\_init – IDE disk driver init
- ip\_auto\_config - dhcp process

- **A python utility for watching serial console output**
  - Requires the python serial module (non-default)
- **The tool is run on the host**
  - Basically reads the serial input and pushes to stdout
  - Doesn't slow down the target
- **But it can add timing information on the output!**
  - Allows bootup timing
- **See also "show\_delta" in linux\_src/scripts/show\_delta**
  - Adds timing delta info
- **Easy to use**
  - Ex: `grabserial -t -d /dev/ttyUSB0 -m "Starting kernel"`

```
lappis:/home/iiskol # grabserial -t -e 60
[ 0.000001] OK
[ 1.171282] OK
[ 1.175303]
[ 1.175364] Starting kernel ...
[ 1.175946]
[ 1.184604] Uncompressing
Linux..... Ft Linux version
2.6.24_mvl5024-omap3530_evm-iisko (iiskol@lappis) (gcc version 4.2.0
(MontaVista 4.2.0-16.0.25.0801369 2008-06-27)) #7 PREEMPT Wed Nov 19
14:50:33 EET 2008
[ 24.605721] CPU: ARMv7 Processor [411fc082] revision 2 (ARMv7),
cr=00c5387f
[ 24.612978] Machine: OMAP3EVM Board
[ 24.613689] Memory policy: ECC disabled, Data cache writeback
[ 24.618029] OMAP3430 ES2.2
[ 24.621541] SRAM: Mapped pa 0x40200000 to va 0xd7000000 size:
0x100000
[ 24.625632] CPU0: D VIPT write-through cache
[ 24.629457] CPU0: cache: 768 bytes, associativity 1, 8 byte lines, 64
sets
[ 24.639515] Built 1 zonelists in Zone order, mobility grouping on.
Total pages: 32512
[ 24.641956] Kernel command line: root=/dev/nfs rw
nfsroot=192.168.2.2:/media/linux_backup/Dev-Area/armv7_le_root
ip=192.168.2.1 console=ttyS0,115200n8
[ 24.655200] GPMC revision 5.0
[ 24.655711] IRQ: Found an INTC at 0xd8200000 (revision 4.0) with 96
interrupts
[ 24.663604] Total of 96 interrupts on 1 active controller
[ 24.665501] OMAP34xx GPIO hardware version 2.5
[ 24.669136] PID hash table entries: 512 (order: 9, 2048 bytes)
[ 24.673234] Console: colour dummy device 80x30
[ 24.678639] Dentry cache hash table entries: 16384 (order: 4, 65536
bytes)
[ 24.681688] Inode-cache hash table entries: 8192 (order: 3, 32768
bytes)
[ 24.690468] Memory: 128MB OMB = 128MB total
[ 24.691493] Memory: 122624KB available (6276K code, 743K data, 172K
init)
[ 24.697067] Security Framework initialized
[ 24.698034] Capability LSM initialized
[ 24.701668] Mount-cache hash table entries: 512
[ 24.705450] CPU: Testing write buffer coherency: ok
[ 24.709358] net_namespace: 76 bytes
[ 24.710189] NET: Registered protocol family 16
[ 24.714027] I2C Client[3] is not initialized[511]
[ 24.717378] I2C Client[3] is not initialized[460]
[ 24.721131] SmartReflex driver initialized
[ 24.726020] OMAP DMA hardware revision 4.0
[ 24.726523] Initializing OMAP McBSP system
[ 24.729423] USB: No board-specific platform config found
[ 24.734463] OMAP Display hardware version 2.0
[ 24.737487] i2c_omap i2c_omap.1: bus 1 rev3.12 at 2600 kHz
[ 24.741338] i2c_omap i2c_omap.2: bus 2 rev3.12 at 100 kHz
[ 24.745367] i2c_omap i2c_omap.3: bus 3 rev3.12 at 400 kHz
[ 24.749595] TWL4030: TRY attach Slave TWL4030-ID0 on Adapter OMAP I2C
adapter [1]
[ 24.757229] TWL4030: TRY attach Slave TWL4030-ID1 on Adapter OMAP I2C
adapter [1]
[ 24.763684] TWL4030: TRY attach Slave TWL4030-ID2 on Adapter OMAP I2C
adapter [1]
[ 24.769225] TWL4030: TRY attach Slave TWL4030-ID3 on Adapter OMAP I2C
adapter [1]
[ 24.773667] TWL4030 Power Companion Active
[ 24.777413] <6>TWL4030: Driver registration complete.
[ 24.781392] TWL4030 GPIO Demux: IRQ Range 384 to 402, Initialization
Success
[ 24.788900] Initialized TWL4030 USB module
[ 24.789546] usbcore: registered new interface driver usbfs
[ 24.793560] usbcore: registered new interface driver hub
[ 24.797597] usbcore: registered new device driver usb
[ 24.802446] Time: 32k_counter clocksource has been installed.
```

- **Strace can be used to collect timing information for a process**
  - `strace -tt 2>/tmp/strace.log thttpd ...`
- **Can use to see where time is being spent in application startup**
- **Can also collect system call counts (-c)**
- **Can see time spent in each system call (-T)**
- **Great for finding extraneous operations**
  - scanning invalid paths for files,
  - opening a file multiple times, etc.
- **Strace can follow children**
- **Strace adds of overhead to the execution of the program**
  - Good for relative timings, not absolute
- **Can't get counts for a program that doesn't end**

# strace Example Output

```
00:00:07.186340 mprotect(0x4001f000, 20480, PROT_READ|PROT_WRITE) = 0
00:00:07.200866 mprotect(0x4001f000, 20480, PROT_READ|PROT_EXEC) = 0
00:00:07.221679 socketcall(0x1, 0xbe842c70) = 3
00:00:07.235626 fcntl64(3, F_SETFD, FD_CLOEXEC) = 0
00:00:07.248718 socketcall(0x3, 0xbe842c70) = -1 EPROTOTYPE (Protocol wrong type
for socket)
00:00:07.264434 close(3) = 0
00:00:07.286956 socketcall(0x1, 0xbe842c70) = 3
00:00:07.292816 fcntl64(3, F_SETFD, FD_CLOEXEC) = 0
00:00:07.305603 socketcall(0x3, 0xbe842c70) = 0
00:00:07.327575 brk(0) = 0x24000
00:00:07.345397 brk(0x25000) = 0x25000
00:00:07.360290 brk(0) = 0x25000
00:00:07.422485 open("/etc/thttpd/thttpd.conf", O_RDONLY) = 4
00:00:07.438049 fstat64(4, {st_mode=S_IFREG|0644, st_size=17592186044416, ...})
= 0
00:00:07.474121 old mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONY
MOUS, -1, 0) = 0x40017000
00:00:07.490203 read(4, "#-----"..., 4096) = 1457
00:00:07.508544 read(4, "", 4096) = 0
00:00:07.530151 close(4) = 0
00:00:07.548675 munmap(0x40017000, 4096) = 0
00:00:07.561645 open("/etc/localtime", O_RDONLY) = -1 ENOENT (No such file or di
rectory)
00:00:07.585235 open("/etc/thttpd/throttle.conf", O_RDONLY) = 4
00:00:07.599182 gettimeofday({7, 603149}, NULL) = 0
00:00:07.613983 fstat64(4, {st_mode=S_IFREG|0644, st_size=17592186044416, ...})
= 0
00:00:07.637084 old mmap(NULL, 4096, PROT_READ|PROT_WRITE, MAP_PRIVATE|MAP_ANONY
MOUS, -1, 0) = 0x40017000
00:00:07.650604 read(4, "# thttpd 2.21b\n# Main throttle c"..., 4096) = 453
00:00:07.669586 read(4, "", 4096) = 0
00:00:07.691589 close(4) = 0
00:00:07.708099 munmap(0x40017000, 4096) = 0
```

- **Mainlined in 2.6.27**
- **Derived from RT-preempt latency tracer**
- **Instrumentation**
  - Explicit
    - Tracepoints defined by declaration
    - Calls to trace handler written in source code
  - Implicit
    - Automatically inserted by compiler
      - Uses gcc '-pg' option
      - Only traces function entry



- **Use “ftrace=function\_duration” on kernel command line**
- **Tracer is initialized after kernel core (timers, memory, interrupts), but before all initcalls**
- **Need to stop trace after point of interest**
  - Use “trace\_stop\_fn=<func\_name>” on kernel command line
  - Trace stops on ENTRY to named function
  - An initcall works very well
    - Use one that is called immediately after your area of interest
- **Overhead of ftrace can be big**
  - Average function duration = 3.22  $\mu$ s
  - Overhead = 11.4 microseconds per function

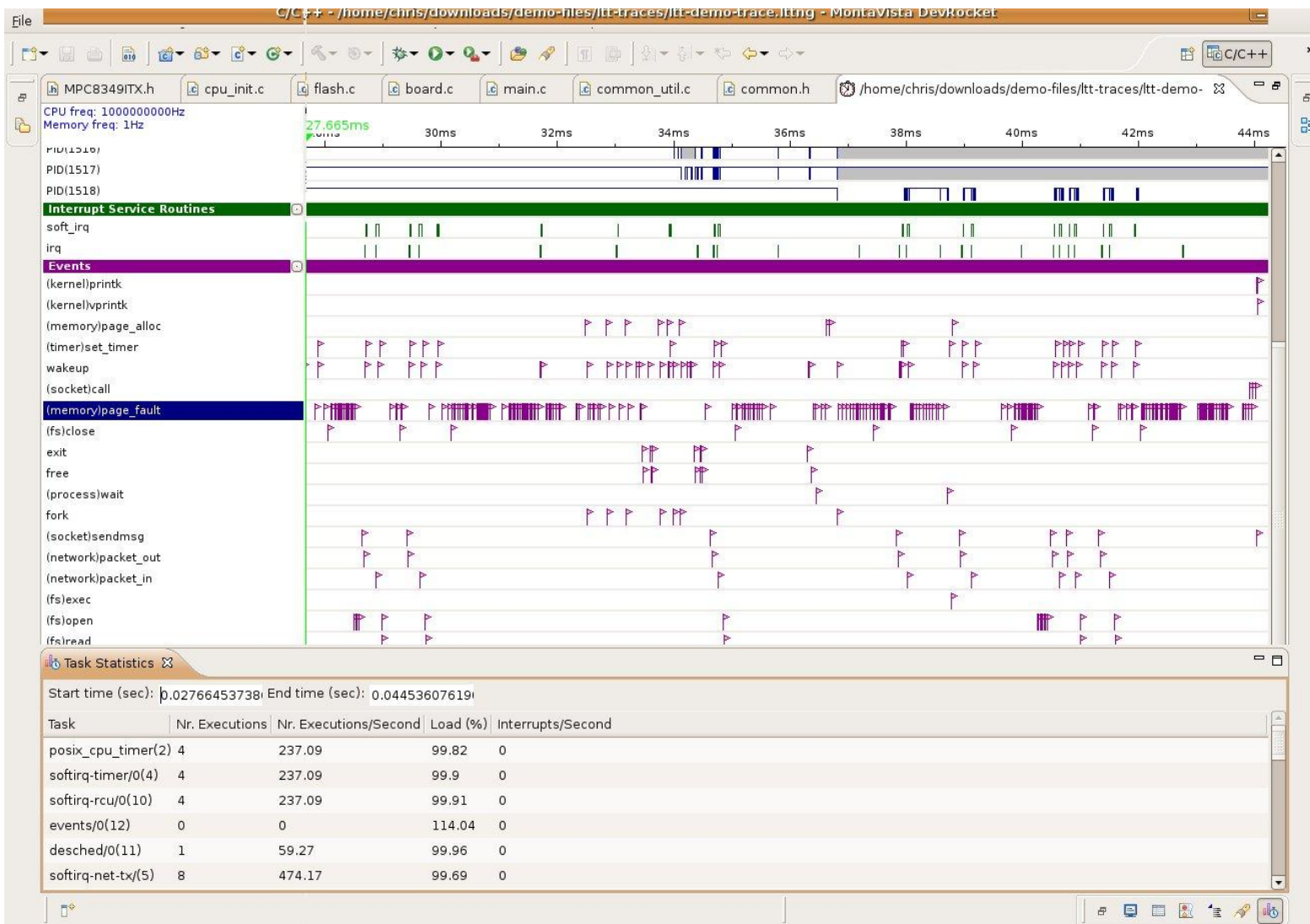
Total time may be wrong if process is scheduled out or if a filter was active

```
$ fdd /tmp/trace.txt -n 15
```

Function	Count	Time	Average	Local
-----	-----	-----	-----	-----
schedule	59	1497735270	25385343	1476642939
sys_write	56	1373722663	24530761	2892665
vfs_write	56	1367969833	24428032	3473173
tty_write	54	1342476332	24860672	1212301170
do_path_lookup	95	1076524931	11331841	34682198
__link_path_walk	99	1051351737	10619714	6702507
rpc_call_sync	87	1033211085	11875989	1700178
path_walk	94	1019263902	10843233	3425163
rpc_run_task	87	960080412	11035407	2292360
rpc_execute	87	936049887	10759194	2316635
__rpc_execute	87	932779083	10721598	11383353
do_lookup	191	875826405	4585478	9510659
call_transmit	100	785408085	7854080	5871339
__nfs_revalidate_inode	38	696216223	18321479	1652173
nfs_proc_getattr	38	690552053	18172422	1234634

- **Tim Bird's presentation on ftrace**
  - [www.elinux.org/images/e/e8/Bird-Ftrace.ppt](http://www.elinux.org/images/e/e8/Bird-Ftrace.ppt)
- **Ftrace tutorial at OLS 2008**
  - <http://people.redhat.com/srostedt/ftrace-tutorial.odp>
- **“The world of Ftrace” at Spring 2009 LF Collaboration Summit**
  - <http://people.redhat.com/srostedt/ftrace-world.odp>
- **Patches and tools for this talk**
  - [http://elinux.org/Ftrace\\_Function\\_Graph\\_ARM](http://elinux.org/Ftrace_Function_Graph_ARM)

- **Traces almost everything going on in the system**
- **Especially good for debugging process interaction, startup times and race-conditions**
- **Configurable**
- **Supported by MontaVista**
- **Integrated into DevRocket**
- **Not supported in Main Line**
  - See <http://ltnng.org/>



- **To Enable (on 2.6.28 or later kernels)**
  - CONFIG\_BOOT\_TRACER
  - depends on: CONFIG\_DEBUG\_KERNEL
- **Records the timings of the initcalls and traces key events and the identity of offending tasks**
- **Targeted to be parsed by the /scripts/bootgraph.pl tool to produce pretty graphics about boot inefficiencies**
- **Raw /debug/tracing/trace text output is readable too.**
  
- **And...SystemTap**
  - Requires kernel loadable modules
  - Requires module insertion (user space must be up)

- Why Fastboot?
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- **Lots of useful development functionality**
  - tftp, pci scan, mem utils
  - device initialization, etc
- **In a production system, many of these features are unnecessary**
- **Disabling these features can have a significant impact on boot time**
- **You want the bootloader to do it's work and get out of the way as fast as possible**



- **Indicates system is active, but still booting**
- **A splash screen can take place**
  - In the bootloader
    - <http://www.denx.de/wiki/DULG/UBootSplashScreen>
    - Can also pre-initialize HW, removing the need in Linux
    - Needs kernel customization
  - In the kernel
    - After initialization of the framebuffer driver
  - Early user-space init
    - Custom, but before system apps initialized

- We did this example using U-Boot, but the same techniques are applicable to other bootloaders
- **Major Time Consumers**
  - Relocation from Flash to RAM 1.3s
  - PCI Initialization 1.0s
  - IDE Initialization 1.2s
  - Board specific devices 0.4s
- After optimization boot time dropped from 4.25s to 1.1s
- **A 75% reduction in time!**

- **Disabled “compare” operation on U-Boot copy**
- **Removed support for PCI and IDE**
  - Could avoid lengthy bus scan by “hard-coding” xed configuration
  - Could also enable a no-probe mode
- **Used some config options for faster boot**
  - **CFG\_CONSOLE\_INFO\_QUIET**
    - Suppress display of console information at boot
  - **#undef CONFIG\_PCI\_SCAN\_SHOW**
    - Suppress display of PCI devices
  - **#undef CONFIG\_SPD\_EEPROM**
    - Fixed RAM configuration instead of SPD
  - **CONFIG\_PCI**
    - Speeds up boot if not using PCI
    - Could also optimize to eliminate scan
  - **CONFIG\_IDE**
    - Eliminate if not using IDE

- **Eliminate Unnecessary Kernel Options**
  - Reduces kernel size
  - Speeds up kernel loading
- **Typical default kernel config contains lots of 'stuff' you may not need**
  - MD/Raid support, IPv6, Numerous File Systems, Extended Partition support, etc.
  - Debug features such as kernel symbols, kconfig, etc.
  - Many are compiled in features and increase kernel size

- **CONFIG\_IKCONFIG**
  - Removes support for config info, makes kernel smaller (~ 250 ms improvement)
- **CONFIG\_MD**
  - RAID/LVM support
- **CONFIG\_IDE**
  - Saves init time if not used
  - Can also use hdx=noprobe
- **CONFIG\_DEBUG\_KERNEL**
  - Reduces kernel size substantially
- **CONFIG\_KALLSYMS**
  - Different than gcc -g
- **CONFIG\_PCCARD**
  - Disable PCMCIA if not required
- **Check Networking config options**
  - Lots of functionality there, do you need it all?
  - SCTP, TIPC, etc.

- **CONFIG\_HOTPLUG**
  - Remove support for hotplug if not required
- **CONFIG\_BUG**
  - Used for debug – can be removed if desired
- **Check Device Driver config options**
  - Lots of default functionality that you may not need
- **Anything compiled as a module, if unused, is irrelevant**
  - Won't affect startup time
- **Remove support for unnecessary File System features**
  - Default configs often have much of this enabled (=y)
    - CONFIG\_DNOTIFY
    - CONFIG\_INOTIFY
    - CONFIG\_XFS
    - CONFIG\_AUTOFS4\_FS (Automounter)
  - Won't make a large performance difference, but a smaller kernel will definitely load faster
  - 18.5% smaller after removing unused FS features!

- **Processor does not copy Kernel image to DRAM**
  - Executes directly from (NOR) Flash
- **Advantages**
  - Reduces amount of DRAM required
  - Eliminates time-consuming copy from Flash
- **Disadvantages**
  - Depending on h/w architecture, could be much slower i.e. burst/cache performance, etc.
  - Cost of Flash – kernel must be stored uncompressed
- **To reduce userspace application load times:**
  - New flash filesystem: AXFS

- **Many hardware platforms spend considerable time in calibration routines**
  - Allows precise delay() routines
  - Can take significant time
- **Use kernel command line loops-per-jiffy**
  - lpj=xxxx
  - Easy to use, most platforms will display the correct value in the boot log on startup



- **Consider your system requirements**
  - What functionality must be available immediately?
  - What functionality can be deferred?
- **Pass device parameters in firmware**
- **Drivers can be pre-compiled into the kernel or made as modules for loading later**
  - Use pre-compiled drivers for those functions that must be immediately available
  - Use loadable modules for deferred functions

# Patch to shorten Network Init

- **Generic mainline code has to work with every conceivable piece of hardware**
- **Delays are often too long for specific hardware**

```
diff --git a/net/ipv4/ipconfig.c b/net/ipv4/ipconfig.c
index 42065ff..e42d83f 100644
--- a/net/ipv4/ipconfig.c
+++ b/net/ipv4/ipconfig.c
@@ -86,8 +86,10 @@
     #endif

     /* Define the friendly delay before and after opening net devices */
-#define CONF_PRE_OPEN          500      /* Before opening: 1/2 second */
-#define CONF_POST_OPEN         1        /* After opening: 1 second */
+/*#define CONF_PRE_OPEN        500      /* Before opening: 1/2 second */
+/*#define CONF_POST_OPEN        1        /* After opening: 1 second */
+#define CONF_PRE_OPEN          5        /* Before opening: 5 milli seconds */
+#define CONF_POST_OPEN         10       /* After opening: 10 milli seconds */

     /* Define the timeout for waiting for a DHCP/BOOTP/RARP reply */
     #define CONF_OPEN_RETRIES    2        /* (Re)open devices twice */
@@ -1292,7 +1294,7 @@ static int __init ip_auto_config(void)
     return -1;

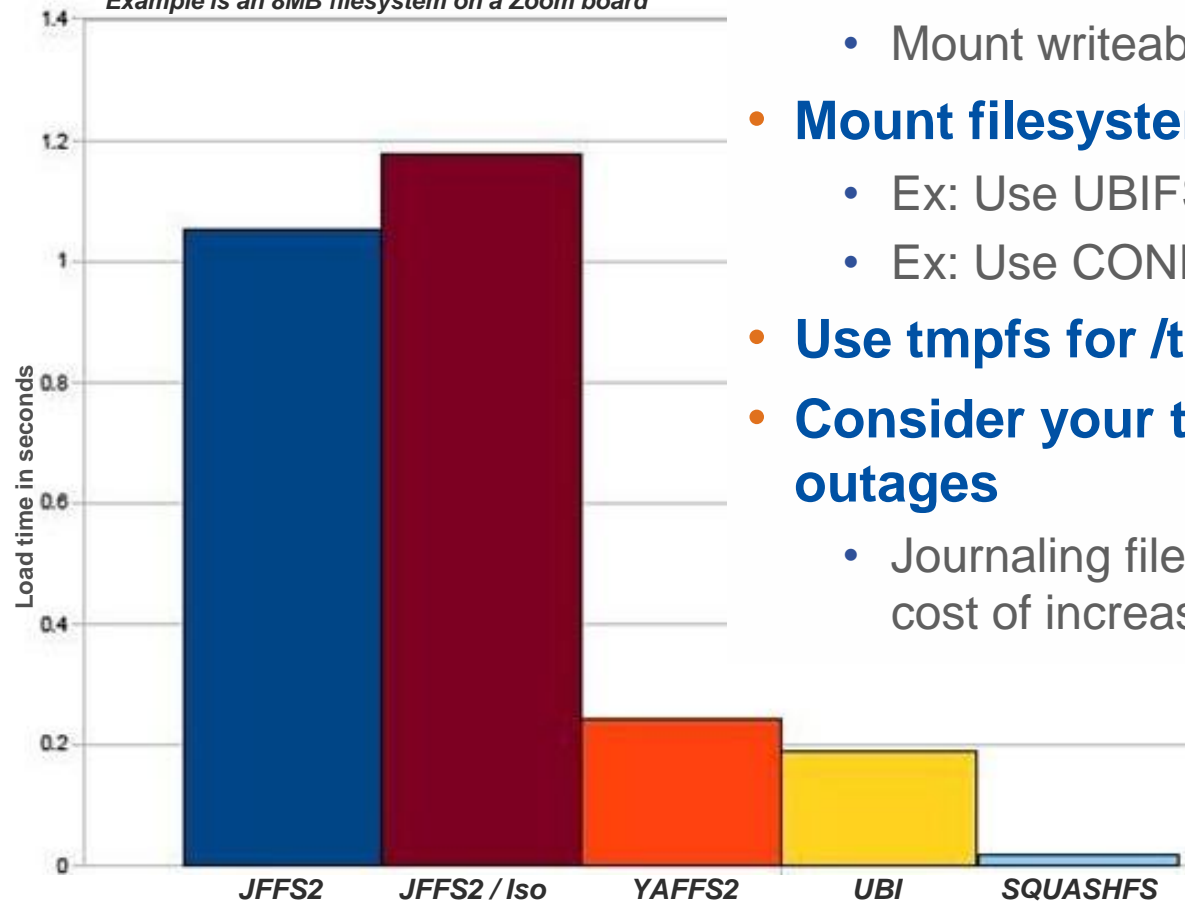
     /* Give drivers a chance to settle */
-    ssleep(CONF_POST_OPEN);
+    msleep(CONF_POST_OPEN);

     /*
      * If the config information is insufficient (e.g., our IP address or
```

- **Patch shows reduction in delay for IP autoconfig**
- **X86 savings: 1.4 seconds**

- **Partition filesystem into read-only portion and read/write portion**
  - Read-only file systems mount faster
  - Consider CRAMFS for initial read-only FS
  - Mount writeable FS later, such as JFFS2
- **Mount filesystem faster:**
  - Ex: Use UBIFS/Squashfs
  - Ex: Use CONFIG\_JFFS2\_SUMMARY
- **Use tmpfs for /tmp, possibly /var, others**
- **Consider your tolerance to sudden power outages**
  - Journaling file systems can protect but at a cost of increased startup times

Example is an 8MB filesystem on a Zoom board



- **The “Brute Force” approach - CONFIG\_PRINTK**
  - Completely eliminates calls to printk()
- **Advantages**
  - Saves significant kernel size, and therefore load time
  - Eliminates many boot message, therefore decreasing boot time
- **Disadvantage**
  - No kernel status message are available!
- **There is a “middle ground” for kernel development & debugging**
- **A well tested kernel should work in this mode**

- **A large issue in embedded systems: use BusyBox**
- **It is also possible to create a custom init program to run instead of normal init**
  - Linux looks for /sbin/init, /etc/init, /bin/init, /bin/sh. In that order.
  - Can configure: init = xxx
  - ..You can do whatever you want!
  - It is faster to run native code than scripts
- **If you're using ready-made startup scripts**
  - Eliminate unused stuff ( "set -x" )
  - Run multiple scripts in parallel..if possible

- **Replaces normal init**
- **Allows parallel execution of scripts and binaries**
- **Event driven – control the flow of execution**
  - Jobs abstraction
- **Events arrive explicitly, on start and stop of programs and specific conditions**
- **Compatible with SystemV scripts.**

- **A good portion of application initialization time is spent resolving symbols to dynamic libraries**
- **Using Prelinking you can cut off a significant portion of application startup time**
- **Tries to assign a preferred address space to each library used by an application – ahead of time**
- **Only preferred. If unable, works as normal linking**

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- Due to contractual reasons the customer cannot be named
- The use case was an Automotive dashboard application

## Design Challenges



*System must provide visual feedback by displaying critical real-time data in less than 1 second from power-on*



*Can not use resume/suspend due to very limited power budget and temperature range - no battery to backup RAM*



*Must be resilient to power loss at any time to prevent data corruption*

# **The One Second Boot Demonstration**

**Also available at  
<http://www.youtube.com/montavistasoftware>**

- **These magicians will reveal their secrets**



- Well most of them anyway...

- Get the most out of the hardware – use DMA to transfer the kernel image from NOR into RAM, 30% faster!
- Parallelization is king! Use DMA to populate initramfs while kernel is still booting: 50% faster!
- Get initial splash screen displayed quicker by copying image into framebuffer by DMA, 30% faster



Careful tuning of software stack from ground up starting from bootloader

Use highly optimized kernel and keep it uncompressed in NOR flash



Load only required drivers and do it as fast as possible

- **Arjan Van de Ven's talk at LPC**
  - "LPC: Booting Linux in 5 Seconds"  
<http://lwn.net/Articles/299483/>
- **New fastboot git tree:**
  - "What's in fastboot.git for 2.6.28"  
<http://lwn.net/Articles/299591/>
- **Oprofile – Systemwide Stat. Profiling for Linux**
- **elinux wiki – Boot Time development portal**
  - [http://elinux.org/Boot\\_Time](http://elinux.org/Boot_Time)
  - [http://elinux.org/Tims\\_Fastboot\\_Tools](http://elinux.org/Tims_Fastboot_Tools)
- **Tim Bird's OLS 2004 presentation**
  - Methods to Improve Bootup Time in Linux
  - <http://kernel.org/doc/ols/2004/ols2004v1-pages-79-88.pdf>
- **Arjan van de Ven, Linux Plumbers Conference  
Booting Linux in 5 Seconds (x86/Desktop focused)  
(Sept 18, 2008)**
  - <http://lwn.net/Articles/299483/>

- **[Dean] Open Systems Media will put a contact slide here while we do the Q&A**